

**AMENDMENT TO THE CLAIMS:**

1. (Currently Amended) A game machine provided with a ~~game machine~~ casing and a play field having a winning region into which a play medium can enter to achieve a win, comprising:

~~shooting count~~ storage means for storing a the number of the available play media mediums available for shooting into said play field;

~~start designation manipulation~~ detection means for detecting an input from a user to a shooting start designation manipulation for designating start of shooting of the play media mediums into said play field, ~~which is different from a manipulation to cause a prescribed member to rotate;~~

~~shooting control~~ means for ~~causing a shooting operation of~~ initiating shooting the play media mediums by the number stored in said shooting count storage means into said play field to be started in response to detection by said start designation manipulation detection means detecting the input from the user to start shooting the play media, and causing the controlling to stop shooting of the play mediums the play media to be stopped in response to all once the available play media having been mediums of the number stored in said shooting count storage means have been shot; and

~~stop designation manipulation~~ detection means for detecting an input from the user to stop a shooting stop designation manipulation of the play media mediums;

wherein said shooting control means ~~causes the controls to stop shooting of the play media mediums to be stopped~~ in response to detection by said ~~stop designation manipulation detection~~ means detecting the input from the user to stop shooting the play media.

2. (Currently Amended) The game machine according to claim 1, further comprising ~~shooting count~~ display means for displaying the number of the available play media mediums stored in said ~~shooting count~~ storage means in an identifiable manner.

3. (Currently Amended) The game machine according to claim 1, further comprising accounting ~~manipulation~~ detection means for detecting a manipulation for settling a play result, wherein said shooting control means ~~causes the~~ controls to stop shooting of the play ~~mediums~~ media ~~to be stopped~~ in response to detection by said accounting ~~manipulation~~ detection means detecting the manipulation for settling the play result.

a' 4. (Currently Amended) The game machine according to claim 1, wherein said shooting control means ~~causes the~~ controls to resume shooting ~~operation of the play mediums media if to be~~ restarted ~~when the number of the~~ additional available play media are added ~~mediums that is stored~~ in said shooting count storage means is incremented within a predetermined period of time after ~~period from a time point when the shooting of the play media mediums was is~~ stopped as the in response to all the available play media ~~mediums by the number stored in said shooting count~~ storage means ~~had~~ having been shot; ~~even if said shooting start designation manipulation is not~~ effected.

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5. (Original) The game machine according to claim 1, wherein said play field, said play medium and said winning region are displayed as images by an image display device mounted to said game machine.

6. (Currently Amended) The game machine according to claim 5, further comprising ~~select~~ manipulation-selection detection means for detecting a selection of ~~manipulation for selecting~~ the play field,

wherein said image display device displays one of a predetermined number of different kinds of play fields in accordance with the selection detected by a detected result of said select manipulation selection detection means.

7. (Currently Amended) The game machine according to claim 1, further comprising:

*a*  
~~shooting start designation manipulation means for performing said shooting start designation manipulation~~ first input means for the user to enter the input to start shooting the play media; and

*const.*  
~~shooting stop designation manipulation~~ second input means for the user to enter the input to stop shooting the play media performing said shooting stop designation manipulation;

wherein said ~~shooting start designation manipulation means and said shooting stop designation manipulation~~ first input means and said second input means are formed of a transparent electrode films film.